War

* The game begins with each player playing a card from the top of their deck.
* The higher card determines who goes first.
* Each player draws 5 cards from their decks.
* Player 1 gets to choose what card to play down. Player 2 must be able to match that card, whether it’s the same number or suit. Aces are special in which can be played at anytime. The suit is changed corresponding to that Ace.
* This cycle continues until a player is unable to match that card. Then each player counts the cards in their hands. The player with the least cards in their hands is the winner.
* If there is a tie, each player plays one card down from their deck to determine who starts again and the cycle continues.
* The winner gets to take a card from the top of the opponent’s deck as a token. The objective is to get 3 tokens.
* After each completed round, each player draws from their deck until they have 5 cards in their hands.